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# **ALGEBRAIC MODELING IN DATALOG**

# DATALOG

- ✖ Data query languages
  - + SQL, Xquery
  - + No procedural or declarative abilities
- ✖ Procedural and declarative languages
  - + No data querying capabilities
- ✖ Best of both worlds

# DATALOG

# ALGEBRAIC MODELING

## Specialized

AMPL, AIMMS,  
OPL, GAMS

MPL

## Embedded in Languages

Concert,  
Flops++ (C++)

Pyomo, Poams  
(Python)

## Embedded in Data Language

SQL, PLAM  
(prolog),  
XQuery (OSmL)

Datalog (LB)

# SQL

- ✖ Modeling in SQL by Linderoth, Atamturk, Savelsbergh
- ✖ SQL mainly about querying
  - + Not suited for algebraic modeling
- ✖ Everything stored in tables
  - + Variables
  - + Constraints
- ✖ Modeling non intuitive

# MODELING IN DATALOG

- ✖ Powerful data capabilities
  - + Superset of SQL
  - + Data from database
  - + Querying and loading
- ✖ Declarative language
  - + Natural constructs
  - + Intuitive
- ✖ Hardly any development effort

# MODELING IN DATALOG

- ✖ Given values to decision variables
  - + Easy to check feasibility
    - ✖ Clearly not optimality
  - + Underlying logic programming in Datalog
  - + No extra effort required
- ✖ Not the case for most other algebraic modeling languages

# BASIC BUILDING BLOCKS (DIET PROBLEM)

## ✖ Index sets

NUTR(x), NUTR:name(x:n) -> string(n).  
FOOD(x), FOOD:name(x:n) -> string(n).

## ✖ Parameters

### + Input data

amt[n, f] = a -> NUTR(n), FOOD(f), float[64](a), a >= 0.  
nutrLow[n] = nL -> NUTR(n), float[64](nL), nL >= 0.  
cost[f] = c -> FOOD(f), float[64](c), c >= 0.

## ✖ Variables

Buy[f] = b -> FOOD(f), float[64](b), b >= 0.

# PRODUCTION/TRANSPORTATION MODEL

- ✖ Multiple products (PROD), plants (ORIG) and destinations (DEST)
- ✖ Ship from plants to destinations
  - + Transportation problem for each product

$$\sum_{j \in DEST} Trans_{i,j,p} = Make_{i,p} \quad i \in ORIG, p \in PROD$$

$$\sum_{i \in ORIG} Trans_{i,j,p} = demand_{j,p} \quad j \in DEST, p \in PROD$$

# PRODUCTION/TRANSPORTATION MODEL

- ✖ Limited production capacity at each plant

$$\sum_{p \in PROD} (1/rate_{i,p} * Make_{i,p}) \leq avail_i \quad i \in ORIG$$

- ✖ Objective to minimize production and transportation costs

$$\begin{aligned} \underset{x}{\text{minimize}} \quad & \sum_{i \in ORIG, p \in PROD} (makeCost_{i,p} * Make_{i,p}) \\ & + \sum_{i \in ORIG, j \in DEST, p \in PROD} (transCost_{i,j,p} * Trans_{i,j,p}) \end{aligned}$$

# DATALOG MODEL

## ✖ Sets

$PROD(p), PROD: name(p: n) \rightarrow string(n).$

$ORIG(o), ORIG: name(o: n) \rightarrow string(n).$

$DEST(d), DEST: name(d: n) \rightarrow string(n).$

## ✖ Data

$+PROD(p), +PROD: name(p: SKU1).$

$+PROD(p), +PROD: name(p: SKU2).$

$+PROD(p), +PROD: name(p: SKU3).$

# DATALOG MODEL

## ✖ Input parameters

$avail[o] = av \rightarrow ORIG(o), float[32](av).$

$rate[o, p] = rv \rightarrow ORIG(o), PROD(p), float[32](rv).$

$demand[d, p] = dm \rightarrow DEST(d), PROD(p), float[32](dm).$

$makeCost[o, p] = mc \rightarrow ORIG(o), PROD(p), float[32](mc).$

$transCost[o, d, p] = tc \rightarrow ORIG(o), DEST(d), PROD(p), float[32](tc).$

# DATALOG MODEL

## ✖ Variables

- + How much to transport
- + How much to produce

$Make[o, p] = mk \rightarrow ORIG(o), PROD(p), float[32](mk).$

$Trans[o, d, p] = tr \rightarrow ORIG(o), DEST(d), PROD(p), float[32](tr).$

## ✖ Other variables

- + Integer replace “float” with “int”
- + Binary are integer with upper bound of 1

# DATALOG MODEL

## ✖ Production availability

- + sumTime predicate captures the left-hand side
- + agg built-in aggregator
- + Constraint negated (stratification restrictions of Datalog)

$sumTime[o] = st \rightarrow ORIG(o), float[32](st).$

$sumTime[o] = st < - agg << st = total(v) >>$

$$v = (1/rate[o, p]) * Make[o, p].$$

$! (sumTime(o; t1), avail(o; t2), t1 > t2).$

# DATALOG MODEL

## ✖ Demand constraints

$sumDemand[d, p] = v \rightarrow DEST(d), PROD(p), float[32](v).$

$sumDemand[d, p] = sd < - agg \ll sd = total(m) \gg$   
 $m = Trans[o, d, p].$

$! (sumDemand(d, p; dv), demand(d, p; mv), dv > mv).$

# DATALOG MODEL

## Supply constraints

$sumSupply[o, p] = v \rightarrow ORIG(o), PROD(p), float[32](v).$

$sumSupply[o, p] = ss <- agg \ll ss = total(m) \gg$   
 $m = Trans[o, d, p].$

$! (sumSupply(o, p; sv), Make(o, p; mv), sv > mv).$

# DATALOG MODEL

## ❖ Objective function

### + Production cost

$TotalMakeCost[] = tmc \rightarrow float[32](tmc).$

$TotalMakeCost[ ] = tmc <- agg \ll tmc = total(v) \gg$

$v = make\_cost[o, p] * Make[o, p].$

$TotalTransCost[] = ttc \rightarrow float[32](ttc).$

### + Transportation cost

$TotalTransCost[ ] = ttc <- agg \ll ttc = total(v) \gg$

$v = trans\_cost[o, d, p] * Trans[o, d, p].$

## **TOTAL COST**

- Sum of the two cost components

$TotalCost[] = tc \rightarrow float[32](tc).$

$TotalCost[] = TotalMakeCost[] + TotalTransCost[].$

# ENHANCED MODELING CAPABILITIES

- ✖ The fleeting model
  - + Assign fleets to flights
  - + Modeled as a multi-commodity network flow problem
  - + Network aspects
- ✖ Challenges
  - + Nodes at each airports sorted based on the arrival/departure time in a circular fashion
  - + Ordered and circular lists

# FLIGHTS

## Specification of flights

```
Leg(l), Leg:name(l:n) -> string(n).  
Leg:table(s1,t1,s2,t2,l) -> Station(s1),  
    Time(t1), Station(s2), Time(t2), Leg(l).  
Leg:table:dStation[l]=s1 -> Station(s1),  
    Leg(l).  
Leg:table:dTime[l]=t1 -> Time(t1), Leg(l).  
Leg:table:aStation[l]=s2 -> Station(s2),  
    Leg(l).  
Leg:table:aTime[l]=t2 -> Time(t2), Leg(l).
```

# NETWORK NODES

- ✖ For each station there is a timeline consisting of network nodes
  - + Either arrival or departure at station

`node(s,t) -> Station(s), Time(t).`

`node(s,t) <- Leg:table(s1,t1,_,_,_), (s=s1,  
t=t1);Leg:table( _,_,s2,t2,_ ), (s=s2, t=t2).`

# ORDERED CIRCULAR LISTS

- ✖ Declare ‘next’ in the list

- + Time is an integer-like structure to capture times

```
node:nxt[s,t1] = t2 -> Station(s),  
Time(t1), Time(t2).
```

- ✖ Order

```
node:nxt[s,t1] = t2 <- node(s,t1),  
node(s,t2),  
(Time:datetime[t1]<Time:datetime[t2]  
, !anythingInBetween(s, t1, t2);  
node:frst[s]=t2, node:lst[s]=t1).
```

# MISSING ASPECTS

- ✖ Piecewise linear functions
  - + Model them explicitly
  - + Unfortunately OS cannot handle them explicitly
    - ✖ LogicBlox needs to convert them into a linear mixed integer program
- ✖ Disjunctions
- ✖ Nonlinear functions
  - + Long term goal